

Interactive Teaching of Business Systems

by Peter Carlsson

The problem: how do we teach those who don't or can't understand the technology behind Business Systems. Even if it's easy to use and manage there is a lot of complexity "under the hood". What if it helps to understand that complexity and make your own choices as a student.

- * Why do I use this?***
- * How does it work?***
- * Is there something better?***
- * How do I describe this to someone else?***

First: they explore on their own and follow the exercises provided by us in a portal environment...

I'm lost! Where am I? This is too complex for me...



Then: Role Play to get results...

And lastly: we let the students be the designer and the customer. What would they choose and why?

Ahaa!
Now I get it, this goes here, and that one goes there... If I was the customer, I would need this one to... And let's move this thing away...

